

## **Adult Team Leader Helpful Hints...**

**Materials needed:** pencil, answer keys for Tangle Table and map of Canada, respect cards (can be a playing card or piece of paper)

### **Information...**

PLEASE TIME YOUR TEAM! (Let me know if you need a stopwatch.)

1. Adults MUST not help with answering the questions. You have the answer key and are allowed to tell them that they have something wrong but are not allowed to tell them what. If they have made an error on their map, you may recommend they revisit the original but cannot tell them what they have wrong.
2. Respect cards are to be handed to the team for exceptional respectful behaviour. For example, if the students make a point of reminding one another to be quiet in the school and do so, please give them a card. These are hard earned but should be given if deserved.
3. SAFETY first!
4. Team MUST stay together.
5. Clues can only be read once the entire team is at the location.
6. Map relay (Clue 5): when team is finished, an adult checks the map alone. If correct, the adult can hand the team the next clue (it is on the key table). If the answer has an error, the adult states, "I'm sorry, the map is not complete." He/she cannot give reasons why it is not complete, but the team continues after 30 seconds has passed (time penalty).
7. You will have Clue 8. Please give this to students AFTER they correctly complete the Tangle Table. The answer key is in the envelope under the Tangle Table.
8. **Clue Eight:** - adult leaders have this clue
  - Team lines up by the starting line. Once organized, the team leader gives the signal to start. Each team member, in relay fashion, runs to the Tangle Table and completes 2 facts. He/she runs back to the line, the next person does two facts and so on until the table is complete. If a team member sees an error, they can correct it. When the entire table is complete, the team yells, "Time". If correct, the adult hands them the clue. If incorrect, the team must wait 30 seconds before continuing. Team checks for errors and corrects them and calls "Time".
9. When the team arrives at the finish line, please record their finishing time (ie how long it took them to complete the course). Have the team calculate their actual time counting Fast Forwards and Penalties.